MERIT PIT BOSS COUNTERTOR VIDEO POKER GAME

SET UP AND OPERATION

- 1. Remove the keys from the top of the cabinet and unlock the rear door.
- 2. Carefully remove the line cord. Plug the cord into a grounded (3 wire) recepticle. (110-125 Volts AC 60 Hz)
- 3. Turn on the power switch. (Located in the rear of the cabinet)
- 4. Wait for beep. (2-3 seconds) Screen should now be displaying idle screens.

TO PLAY

- 1. Deposit coin. (Game will accept the coin and beep)
- 2. The screen will now ask you to select your game.
- 3. Press the lighted button below your choice.
- 4. The game will then ask "One or Two Players?" (Press appropriate button)
- 5. The next screen asks you to enter your bet. (Press button)

 Note: Holding the button down will cause the bet to increase automatically.
- 6. Then press "Play". Continue by following instructions on the screen and pressing the lighted button(s) below your choice(s).

SPECIAL GAME FUNCTIONS

The "CLEAR HIGH SCORES" & "FEATURES" buttons will function only when the game is in the idle mode.(i.e. no credits)

HEAVY HITTERS

Players with scores of 40,000 and over may enter their names in "HEAVY HITTERS". These scores are displayed during the idle mode and are retained in memory until cleared.

TO CLEAR HEAVY HITTERS

Press the red button, located on the inside of the cabinet, marked "CLEAR HIGH SCORES" to zero out the names and scores contained in heavy hitters. After activating this button the first idle screen will appear.

FEATURES

Press the red button marked "FEATURES" to display coins in to date and the settings for the number of hands per game.

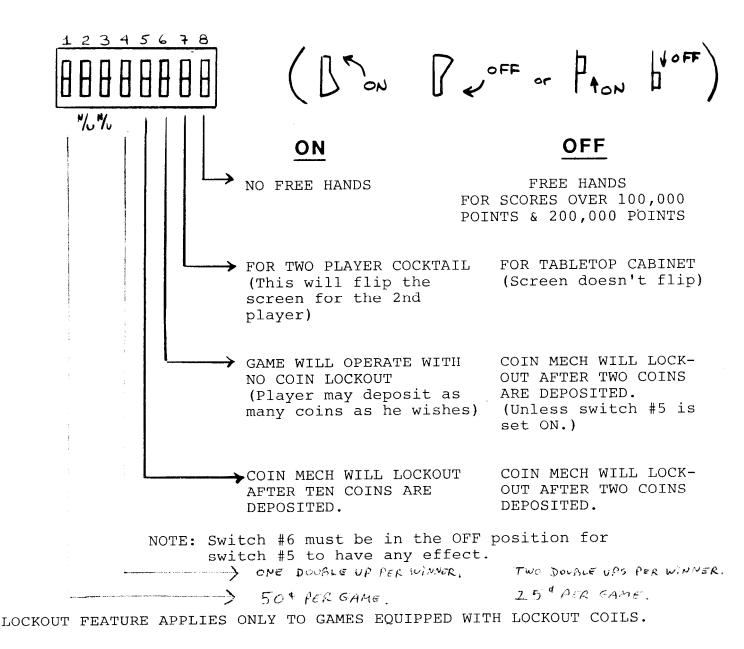
To clear the bookkeeping, press and hold the features button for approximatly 5 seconds.

To change the number of hands per game, move the green wire on the adjustment tabs to the desired position.

TO RETURN THE GAME TO NORMAL OPERATION, PRESS THE "PLAY" BUTTON ON THE FRONT SWITCH PANEL.

"DIP SWITCH" FEATURE SETTINGS

SWITCHES LAND 4 ONLY WORK WITH MYAZ EPROMS AT LOCATIONS US, U6, AND UT ON BOARD.



MERIT INDUSTRIES

NOTE: This sheet applies only to games equipped with M4A2 eproms.

ADDITIONAL FEATURES

1. With M4A2 eproms there are enhancements to the dipswitch functions. Refer to the dipswitch feature sheet for standard information.

NEW FEATURES:

- Switch number 1 is now used to change the cost per game. Switch #1 off for 25 cents per game. Switch #1 on to increase to 50 cents per game (2 quarters)
- 2. Switch number 4 is now used to adjust the number of double ups. Switch #4 off for two double ups per winner. Switch #4 on for one double up per winner.
- 3. Switches #2 & #3 remain unused.

TO DETERMINE IF YOU HAVE THE M4A2 EPROMS, LOCATE THE-IC'S MARKED U-5, U-6 AND U-7 ON THE CRT-200 PC BOARD. CHECK THE LABELS ON THE CHIPS TO SEE IF THEY ARE MARKED, M4A2 - U5, M4A2 - U6 and M4A2 - U7.

PRESENTING THE MOST POWERFUL TROUBLESHOOTING TOOL AT YOUR DISPOSAL:



FOR TECHNICAL ASSISTANCE

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