POD-RELATED COMMANDS

Using Pod Parameters

Get the number corresponding to a specified UUT getspace

address space

setspace Set UUT address space

Get current UUT address space sysspace

podinfo Get information about the current address space

svsdata Get last data read or written sysaddr Get last address used podsetup Set pod parameters Get pod name (4.1) getpod

Test The Bus and Memory

testbus Test the microprocessor bus Perform a fast test of RAM testramfast testramfull Perform a full test of RAM

pretestram Perform a very fast pretest of RAM

Perform a post-process fault analysis of RAM diagnoseram testromfull Perform a full test of ROM

Gather signature from ROM getromsig

diagnoserom Perform a fault analysis of ROM (6.0)

Read and Write

loadblock Copy data from UUT text file to UUT address

with offset (4.0)

read Read data in current UUT address space readblock Copy data from UUT addresses to a text file

readstatus Read microprocessor status lines

Read data from specified virtual address (4.0) readvirtual Write data in current UUT address space write writeblock Copy data from a text file to UUT addresses

Set microprocessor control lines writecontrol

writefill Write the same data to a range of UUT addresses writevirtual Write data to specified virtual address (4.0)

Rotate, Ramp, and Toggle Bits

rotate Rotating pattern of data bits written to an address rampdata Ramp pattern of data bits written to an address Toggle pattern of data bits written to an address toggledata rampaddr Read with ramped pattern of address bits

Read with toggled pattern of address bits toggleaddr

Toggle specified control bits togglecontrol

RUN UUT Mode

Place pod in RUN UUT mode runuut

Place pod in RUN UUT mode starting at the specified runuutspecial

virtual address

Start runuut at specified virtual address (4.0) runuutvirtual Suspend TL/1 program while in RUN UUT mode waituut

Fnd RUN UUT mode haltuut

polluut Check to see if RUN UUT is active

PROBE AND I/O MODULE COMMANDS

Configure I/O Module or Probe for Measurement

counter Set counter mode

Set active edges for external sync edge enable Set enable mode for external sync

reset Reset to default mode

Set number of enabled clock pulses for measurement stopcount

Set synchronization mode sync Set input threshold levels threshold

Attach Probe or I/O Module to UUT

probe Prompt operator to place probe assign Reset connection data for I/O module assoc Associate a UUT part with an I/O module

clip Prompt operator to clip a UUT part with an I/O module

connect Prompt operator to connect external sync lines

Perform Measurement With I/O Module or Probe

Arm measurement hardware checkstatus Check if measurement complete

Strobe internal clock for probe or I/O module strobeclock

readout Get data from measurement pollbutton Poll for button press (4.0)

Return device name of button press (4.0) readbutton

Read Measurement Taken for One UUT Component Pin

Get count or frequency count Get level history level Get CRC signature sia

Probe Stimulus

pulser Set probe pulser mode

1/0 Module Stimulus

clearoutputs Turn off output drivers clearpatt Discard output patterns

storepatt Set output patterns to be written writepatt Write output patterns to UUT Latch or pulse level on a single pin writepin

1/0 Module Word Recognition

compare Set bit pattern to be compared with 1/0 module input

Get or Set Delay for I/O Module or Probe

getoffset Read current delay offset value setoffset Set new delay offset value restorecal Restore calibration values (4.0)

Read/Write I/O Module User Words

readword Read user 1/0 module word (4.1) Set pin of user I/O module word (4.1) setword writeword Write user I/O module word (4.1)

Vector Output I/O Module

clockfreq Set internal drive clock frequency (4.1) drivepoll Check if vector drive complete (4.1) edgeoutput Set active edges for vector driving (4.1) enableoutput Set enable mode for vector driving (4.1) strobeoutclock Strobe internal vector drive clock (4.1) syncoutput Set drive synchronization mode (4.1) Start vector driving (4.1) vectordrive

Load a vector file (4.1)

COMMANDS USING FAULT CONDITIONS

handle Beginning of handler definition block end handle End of handler definition block Beginning of exerciser definition block exercise end exercise End of exerciser definition block Generate a fault condition fault

refault Generate a fault condition in the calling program

GFI COMMANDS

vectorload

ofi accuse Get GEL accusation of the fault ofi autostart Automatically start GFI (4.0) ofi clear Reset GFI for a new type of UUT

gfi control Determine if program is being executed under

GFI control

afi device Get name of GFI measurement device

ofi fail Force a pin or ref to fail

Add a pin name to the end of the GFI suggestion list afi hint

qfi pass Force a pin or ref to pass

Get name of the component pin being tested by GFI qfi ref

gfi status Get the status of a pin

Get the next pin name in the GFI suggestion list afi suggest Test the specified pin using the GFI database afi test Get information from a compiled UUT database (4.1) dbauery

MISCELLANEOUS

random Get a random number (4.1) cwd

Get current execution directory (4.1)

TL/1 Quick Reference Card



ALSO AVAILABLE

... THE TL/1 ON-LINE OUICK REFERENCE FILE

When Editing A TL/1 Program

- 1. Press the Help key on the Programmer's Keyboard.
- 2. Use the SEARCH softkey to move directly to the command you want or use the Up or Down Arrow keys to move through the TL/1 On-Line Quick Reference File.
- 3. Press the Help key to exit the TL/1 On-Line Quick Reference File.

When Outside the Editor

- 1. Press the EDIT key on the Operator's Keypad
- 2. Press the Edit key on the Programmer's Keyboard and enter the pathname for a program. For example:

/hdr/abc/test10 (Then press the Return key.)

- 3. Press the Field Select key until the TYPE field shows PROGRAM (Then press the Return key.)
- 4. Press the Help key on the Programmer's Keyboard.
- 5. Use the SEARCH softkey to move directly to the command you want or use the Up or Down Arrow keys to move through the TL/1 On-Line Quick Reference File.
- 6. Press the Help key to exit the TL/1 On-Line Quick Reference File.

This Quick Reference Card supports software versions up to and including 6.0. Commands followed by a number in parentheses indicate the software version at which the command was first implemented.

PN 899919 **APRIL 1991**

©1991 John Fluke Mfg., Co. Inc. All rights reserved. Litho in U.S.A.

PROGRAM STRUCTURE

program (program name) [(argument list)] (Declaration Blocks) (Function Definition Blocks) (Fault Handler Definition Blocks) (Fault Exerciser Definition Blocks) <Executable TL/1 Commands>

end program

DATA TYPES. CONSTANTS. AND VARIABLES

Data Types

Numeric 32-bit positive integers

14-digit precision floating-point Floating

String 0-255 character strings

Examples of Constants

1234 Decimal numeric constant \$FF Hexadecimal numeric constant

3.278 Floating-point constant

1.23E-4 Floating-point constant using exponential notation

"example" Character string

"\1B" String containing a control code

Variable Names

Must begin with a letter (or @ or ___)

• May contain letters, numbers, or the characters @, \$, or ___

May not be a keyword

Maximum of 255 characters

• Names surrounded with single quotes can contain punctuation or spaces

Declaring Variables and Assigning Values

declare. Declare a single variable declare Beginning of declaration block end declare End of declaration block

(Use the "=" symbol) (assignment)

Persistent Variable Commands

clearpersvars Set all persistent variables to zero values (5.0)

resetpersyars Empty the persistent variable set (5.0)

FLOW-OF-CONTROL COMMANDS

Program and Function Definition

program Beginning of program definition block end program End of program definition block Beginning of function definition block function end function End of function definition block

Transfer of Control

abort Abort TL/1 execution (4.0) execute Call a program or function

return Return to caller

Transfer control to labelled line aoto wait Stop execution for specified time

Conditional Statements

if...then. if...then statement if...then Beginning of if Block end if End of if block

if...passes then Take action if called test passes if...fails then Take action if called test fails loop until... Beginning of loop until block loop while.. Beginning of loop while block loop for. Beginning of loop for block Beginning of infinite loop block loop End of any kind of loop block end loop

Beginning of for...next block (same as loop for...) for

End of for...next block next

SYSTEM ACCESS FUNCTIONS

readtime Format time info from systime number readdate Format date info from systime number systime Get system elapsed time in seconds sysinfo Get information about the system (6.0)

MATH FUNCTIONS

fabs absolute value sgrt square root pow exponential

log logarithm (base may be specified)

sin sine cos cosine tan tangent asin inverse sine acos inverse cosine atan inverse tangent natural returns value of a natural constant

INPUT, OUTPUT, AND FILE OPERATIONS

Open channel to I/O device or file open Close channel to I/O device or file close input Reads data from specified channel

input using Reads formatted data from specified channel

print Outputs data to specified channel

Outputs formatted data to specified channel print using

llog Examine the status of a channel delete Delete a text file

filestat Return file status (4.1)

Controls the IEEE-488 interface (5.0) ieee edisk Create or delete an E-disk (5.0)

GRAPHICS COMMANDS

Graphics Definition and Deletion

define part Define a part shape

Delete a part shape definition remove part

define ref Associate a reference designator with a part

shape and window location

remove ref Delete a reference designator definition

define text Define text to be displayed remove text Delete a text definition

define mode Define how a test mode is displayed

remove mode Delete test mode definition

Window Commands

winctl Control window position

draw Draw UUT parts and text on a window

draw ref Draw UUT parts on a window

draw text Draw previously defined text on a window

Menu Commands

define menu Define menu or menu item remove menu Delete menu or menu item readmenu Input from a menu

OPERATORS

Arithmetic Operators

Addition Subtraction Multiplication Division

% Remainder (numeric only)

Unary minus (floating-point only)

Relational Operators

Equal to Not equal to Greater than

>= Greater than or equal to

Less than

Less than or equal to

Logical Operators

(=

not Logical negation and Logical AND Logical AND ጼ Logical OR 10 Logical OR

xor Logical exclusive-OR Logical exclusive-OR col One's complement

One's complement

Bit Shifting Operators

shl Shift left Shift left << Shift right shr $\langle \langle$ Shift right

Bit Mask Operators

setbit Set any bit

bitmask Set bits up to nth bit lsb Return position of lsb set Return position of msb set msb

String Operators

Append string to another

instr Return position of specified sub-string

len Count characters in operand Copy a sub-string from operand mid token Scan fields in a string (5.0)

Type Conversion Operators

chr Convert numeric to a single ASCII character

Convert a single-character string to its ASCII code number ascii

cflt Convert numeric to floating Convert floating to numeric cnum Convert string to numeric val Convert string to floating fval str Convert numeric to string Convert floating to string fstr

Test whether val would fail (5.0) isval isflt Test whether fval would fail (5.0)